This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claims 1-4 (Canceled).

Claim 5 (Currently amended): A switching apparatus for receiving and transmitting frames and

messages, wherein the frames consist of relatively long strings of bytes and the messages consist of

small entities, the switching apparatus comprising

a ring of plural data ports comprising input ports and output ports, wherein each data port

is interconnected to two adjacent data ports, the ring defining for any given pairing of one input

port and one output port a set of zero or more intermediate data ports in a given direction, the

ring for passing the messages received at the input ports through any respective intermediate

ports to designated output ports

a crossbar for switching the frames from the input ports to the output ports

wherein the frames and messages are processed simultaneously

wherein the messages do not pass through the crossbar.

Claim 6 (Previously presented): The switching apparatus of claim 5 further comprising

a parser for separating the frames from the messages to form two separate data streams.

Claim 7 (Previously presented): The switching apparatus of claim 5 further comprising

a clock for moving the messages by one data port for every clock pulse.

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a given data port only if no other data is present in the given data port.

Claim 9 (Previously presented): The switching apparatus of claim 5 further comprising a controller for preventing conflict between message passing on the ring and switching by the crossbar.

Claim 10 (Currently amended): A process for receiving and transmitting frames and messages, wherein the frames consist of relatively long strings of bytes and the messages consist of small entities, the process comprising

interconnecting plural data ports in a ring, the data ports comprising input ports and output ports, wherein each data port is interconnected to two adjacent ports, the ring defining for any given pairing of one input port and one output port a set of zero or more intermediate data ports in a given direction

passing the messages received at the input ports around the ring through any respective intermediate ports to designated output ports

simultaneously with <u>the</u> passing the messages, switching the frames from the input ports to the output ports via a crossbar, <u>wherein the messages do not pass through the crossbar</u>.

Claim 11 (Previously presented): The process of claim 10 further comprising separating the frames from the messages to form two separate data streams.

Claim 12 (Previously presented): The process of claim 10 further comprising moving the messages by one data port for every clock pulse.

Claim 13 (Previously presented): The process of claim 10 further comprising allowing a given message into a given data port only if no other data is present in the given data port.

Claim 14 (Previously presented): The process of claim 10 further comprising preventing conflict between message passing on the ring and switching.

Claim 15 (Currently amended): Apparatus for receiving and transmitting frames and messages, wherein the frames consist of relatively long strings of bytes and the messages consist of small entities, the apparatus comprising

means for interconnecting plural data ports in a ring, the data ports comprising input ports and output ports, wherein each data port is interconnected to two adjacent ports, the ring defining for any given pairing of one input port and one output port a set of zero or more intermediate data ports in a given direction

means for passing the messages received at the input ports around the ring through any respective intermediate ports to designated output ports

means for, simultaneously with passing the messages, switching the frames from the input ports to the output ports via a crossbar, wherein the messages do not pass through the crossbar and wherein the means for switching the frames is configured to operate simultaneously with the means for passing the messages.

- Claim 16 (Previously presented): The apparatus of claim 15 further comprising means for separating the frames from the messages to form two separate data streams.
- Claim 17 (Previously presented): The apparatus of claim 15 further comprising means for moving the messages by one data port for every clock pulse.
- Claim 18 (Previously presented): The apparatus of claim 15 further comprising means for allowing a given message into a given data port only if no other data is present in the given data port.
- Claim 19 (Previously presented): The apparatus of claim 15 further comprising means for preventing conflict between message passing on the ring and switching.

Claim 20 (Currently amended): A process for receiving and transmitting frames and messages, wherein the frames consist of relatively long strings of bytes and the messages consist of small entities, the process comprising

determining whether analyzing a data packet is a message or frame
if the data packet is a frame, then routing the frame through a crossbar switch
if the data packet is a message, then

inserting the message into one of a plurality of ports, wherein the ports are interconnected in a ring

giving the message a message ring destination identifier

passing the message from port to port until the message reaches a destination port, wherein the message does not pass through the crossbar switch.

- Claim 21 (Previously presented): The process of claim 20 further comprising if the data packet is a message, then placing the message in a message-in queue.
- Claim 22 (Previously presented): The process of claim 21 wherein the message-in queue comprises a FIFO.
- Claim 23 (Previously presented): The process of claim 20 further comprising after the message reaches the destination port, placing the message in a message-out queue.
- Claim 24 (Previously presented): The process of claim 23 wherein the message-out queue comprises a FIFO.